



# **Rules and Regulations**

- 1. FCC T20 Rules and regulations document
- 2. FCC Code of Conduct
- 3. Points System for the tournament
- 4. Scorecard template
- 5. Player Declaration Template
- 6. Waiver template

# **Journey since 2012**

Year	Teams	Champion	Runners	Challengers Champions	Contenders Champions
2012	3	Reds	Blues	NA	NA
2013	8	Challengers	Reds	NA	NA
2014	12	Reds	Isha Includers	NA	NA
2015	16	Reds	MCC Miles	NA	NA
2016	24	Isha Gagan	Isha Includers	NA	FHCC
2017	32	Royal Challengers	Gladiators	NA	Wolverines
2018	36	Stars	Raptors	Indus	Rising Stars
2019	40	Stars	Isha Gagan	Canton XI	Samrats
2020	20	Kings XI	Ice Breakers	NA	NA
2021	36	Braves	Legends	Dynamites	Spartans
2022	36	Royal Challengers	Phoenix Red	Phoenix Red	Karnataka Warriors
2023	39	??	??	??	??

## **Teams and Pools**

CONT-A	CONT-B			
Spartans	Predators			
Farmington Risers	Michigan Avengers			
AGS ARGONAUTS	Farmers			
Stingers	Marvels			
Jai Balayya RETURNS	Ride			
Blue Rocks	Warriors			
Red Devils	FALCONS XI			
Braves	Detroit Chargers			
Hutsfield Lyons	Team Morya			
Macomb Rangers	Rebels Cricket Club			
Detroit Blazers	Team Phoenix			

### Outline - 1

- 1. Minimum games
  - a. Every team gets minimum of 8 games
  - b. Every player must play minimum of 3 league games
  - c. Every player in the roster must qualify for playoffs
- 2. Team Responsibility
  - a. Home team responsible to enter the full scorecard on cricclubs.com
  - b. Please have Stumps app as a backup, in as of issues with CricClubs
  - c. Home Team will be helping setting up the field
  - d. Every team must bring spring stumps for every match
  - e. Follow Covid-19 guidelines
  - f. Sign waiver forms
- 3. Team Roster
  - a. Minimum -15
  - b. Maximum 22

### Outline - 2

### 1. Umpiring

- a. For League games, Teams needs to provide 1-umpire for the duration of the tournament
- b. For League games, Leg umpire will be from batting team
- c. Playoffs, Committee will provide both the umpires
- 2. Committee will provide the Wilson soft tee A1228T match balls

#### 3. PrizeMoney

- a. Championship
  - i. Champions \$6000
  - ii. Runners \$2000
- b. Challengers
  - i. Champions \$2500
  - ii. Runners \$1000
- c. Contenders
  - i. Champions \$2000
  - ii. Runners \$1000

### Schedule and Timings

- Game start times will be Evening 2:30PM, 4PM, 5PM,7PM,8PM on Sat & Sunday
- Strictly No Re-scheduling
- Committee will reschedule weather impacted games based on city field availability
- League Phase --> Team that forfeit the game will be charged \$100 fine and that will paid to the opponents as an 'Act of apology'.
- Until the payment is settled, forfeited team will not have any participation in the tournament and future FCC
  Tournaments
- Playoffs --> we will not be imposing any Fines
- Forfeited team playing XI will not be entered for the game
- o Both teams decides to cancel the game, No points will be awarded will not entered playing XI for the game

### 3 - Game Minimum Rule

- Every player in the team roster must play minimum of 3-games.
- o Incase, Some of the players could not play, Team has to play with less number of players.
- Those slots should be empty and can not used for playoff qualification for those 'uncommitted' players
- Players that haven't played minimum 3-games will be suspended for an year in the future FCC tournaments.
- Exceptions is player injury, must submit doctor's certificate that player cannot participate competitive sport.
- o and Emergency Unplanned trip, if contested must provide the proof that reservation date and travel date should with in week

## Author/Writer

- 1. Article for the every game --> Need writer
  - a. Every Team must provide an Author/Writer
  - b. For Home Game → Team's Author/Writer will be responsible to write an article on the game with minimum of 250 words
  - c. Must complete the summary with-in 24-hours of the game completion
  - d. This summary must be uploaded to the game on CricClubs along with pictures

# Chucking

- 1. Chucking Bowling
  - We have a committee to decide the action
  - b. Process for reporting
    - Take video of the bowler and forward it committee
    - ii. Committee will look into the action on weekly meeting
    - iii. Committee will report the findings into the captain's group
  - c. Committee exclusively look into certain bowlers actions with the proof provided
  - d. Every team must agree and No foul-cry after any decisions made by the committee
  - e. Games must not be interrupted for this reason.

### **Committees**

- 1. Organizing Committee(Field Setup, Distributing match balls, Setup umpires)
  - a. Vijay Khammam
  - b. Kamalakara Ambati
- 2. Advisory Committee(Ensure Conduct, Hearings)
  - a. Ajay Bhat,
  - b. Raghu Muralidharan,
  - c. Ajith Jayasinghe,
  - d. Sudhakar Dakshinamurthy,
  - e. Sathya Velayutham
- 3. Stats Committee(Scorecards Verification, Waivers, Online updates)
  - a. Vijay K
  - b. Kamal A
- 4. Bowling Action Committee
  - a. Ahsan Ansari
  - b. Kishore GVR
  - c. Sravan Goud
  - d. Jaffer Sathick
  - e. Lingappan D.
  - f. Mahesh B.

## Format - 1

- 1. Contenders Division 22 teams
  - a. 11-Team Pools(CONT-A & CONT-B)
    - i. 8 league games per Team
    - ii. Top 8 Teams for Contenders Pre-Quarter Finals
    - iii. Quarter Finals
    - iv. SemiFinals
    - v. Finals
  - b. Champion team will take 8th spot in Challengers Playoffs
- 2. **Challenger Division** 11 teams
  - a. 11-team Pool
    - i. 8 league games per Team
    - ii. Top 7 Teams for Challengers Quarter Finals
    - iii. Quarter Finals
    - iv. SemiFinals
    - v. Finals
- 3. **Champions Division** 6 teams
  - a. 6-team Pool
    - i. 2 Sub groups, one point table
    - ii. 4 teams qualify for play-offs
    - iii. 2 Eliminators, 2 Qualifiers, 1 Final

## Format - 2

#### 1. Points

- a. Pool game winner get 2 points,
- b. Pool game loser get 0 points,
- c. Tied pool game, each team get 1 point(No Super Over, because of time constraints),
- d. Cancelled game, each team get 1 point
- e. Forfeiting game, showed up team get 2 points
- f. Forfeiting game, non-showed up team gets 0 points

#### 2. Incase of equal points

- a. Team that has better run rate gets higher ranking
- b. If above not applies, teams wins take higher ranking
- c. If above not applies, Team that wins head-to-head game take higher ranking
- d. Toss will be the tie-breaker

### **Schedule and Fixtures**

#### 1. Schedule

a. 13th of May,2023 to 20th August, 2023

#### 2. Fixtures

- a. <a href="http://farmingtoncricketclub.com/fixtures.faces">http://farmingtoncricketclub.com/fixtures.faces</a>
- b. <a href="https://cricclubs.com/farmingtoncc">https://cricclubs.com/farmingtoncc</a>

C.

#### 3. Super Over -in case of a tie

- a. League games  $\rightarrow$  No Super Over and points will be split (because of time constraints)
- b. Playoffs → There will be a Super Over based on the time, it will be decided when to have the Super Over
- c. Finals→ Super over will follow, in case of tie

### **Game Timings**

- Games must start on time
- Minimum of 7 players are required by the toss time, if not toss will be treated.
- Remaining 4 players can join any time after the start, but they have to wait, till that many overs to either bowl or bat
- Example :
  - If game start time is 4:00PM
    - Toss time will be 3:45PM
    - Players must present on the field, in front of the umpire by Toss time( not in parking or restrooms)
    - Minimum of 7 players are required from both teams
    - Game should start by 4PM
    - At 4:15PM umpires will abandon the game, if any team have less than 7 players on the field(either batting or bowling)
    - Each team get 1 Hour 20 mins to complete their quota of 20 overs. 20 mins of total break time.
    - In case of rain, 1 over will be cut for every lost 5 minutes of the game
    - Minimum of 5 overs required from both innings to complete the game
    - D/L method will be used to determine the result of the game for incomplete games.

# **FAQs**

- 1. Wide Rule -
  - For left handers, 3-feet from middle middle-stump
  - b. Wides won't move with the batsman
- 2. Opt less runs
  - a. Fence declaration- Batsman can opt for lesser run(s) than declared to ratain strike
- 3. Wide or No-Ball
  - a. No-Ball takes precedence over Wide
  - b. Free-hit for any No-Ball
- 4. Scoring
  - a. Most of the umpires will be taking care of the scoring. If not, teams need to take care of scoring and home team responsibility to enter into the CricClubs app
- 5. D/L Method
  - a. will be used for any game that could not be completed for any reason with minimum 5 -overs completed in both the innings
  - b. Abandoned games will be rescheduled for week days.
- 6. Strictly playing XI
  - a. Maximum of 5- overs fielding substitute
- 7. Bouncer
  - a. One over the shoulder is allowed with a warning
  - b. 2nd over the shoulder is a No-Ball with a free-hit
  - c. Over the head will be called Wide

